Mark Ippolito

Third-year Computer Science student interested in programming languages, Unicode, and accessibility. mar-i.co ippolito.comma.mark@gmail.com

Education –

University of British Columbia, 3rd year, Computer Science major Relevant Coursework: Intro to Software Engineering, Computer Hardware, Algorithm Design Overall GPA: 3.57, Major-only GPA: 3.94

Technical Skills –

Java, C++, Rust, Agda, GLSL, HLSL Programming HTML, CSS, JavaScript, TypeScript, React Web Other Git, SQL, R, MediaWiki

— Technical Projects -

Web-Based Course Viewer Academic Sep 2023 – Dec 2023

- Worked in tandem with a partner to implement a guery system for classes and rooms
- Created a web interface communicating with a local server
- Performed weekly retrospective meetings in Agile-like format

Technologies: TypeScript, React, CSS

Custom Programming Language Interpreter Personal

- Implemented a functional language with basic data structures
- Parsed source files, performed type checking, and displayed evaluated results
- Maintained source locations through the intermediate language to provide detailed error messages

Technologies: Rust

Sokoban with Solver Academic Feb 2023

- Worked with a partner, splitting game logic and display along a shared interface
- Created a breadth-solver, deduplicating states to improve search times Technologies: Haskell

Work Experience —

Doughnut Maker, Krispy Kreme, Austin, TX, US

- Operated doughnut machine to meet delivery amounts and additional demand
- Prepared fillings and dyes in communication with the decoration department
- Managed time to clean equipment and help with packaging as needed

Doughnut Specialist, Krispy Kreme, Austin, TX, US May 2022 – Aug 2022

- Worked within a team conducting the front-facing area of the store
- Fulfilled orders for customers in-store, through drive-through, and online
- Cleaned equipment and facilities for store close

Jun 2023 – Aug 2023

July 2023 – Dec 2023